People to People/Energizer/Initiative

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**Type of Game**: People To People (initiative, energizer)

**Group size**: Min size → 12   Max Size → 70 (must be even numbered)

**Approximate time**: 10 – 20 minutes

**Props**: No props needed

**Basic Objective**: The basic objective is to acquaint the group members with one another in a more intimate (or hands on) way. When group members move to one another, they each share a goal they have for the near future, or a struggle they fear they might have.

**Instructions**: At the start of the game, each person must pair up with a partner. They start by sharing anything the group leader tells them (goal, fear, strength, weakness). The group leader will then give them instructions such as “hand to hand” “foot to foot” “back to back” “hand to shoulder” etc. When given these commands, the partners must touch whatever body part given by the instructor. After each command, rather than overriding the
previous one, the partners must add on (almost like the game twister) until they are both tangled. After every few commands, the partners are told to share something else with each other. Once the instructor says “people to people” the partners separate and find new partners. The game is then repeated.

**Variations:** There are no variations of this game I know of. Similar games include “Twister” and “Simon Says”.

**Debrief:** What type of obstacles did you and your partner face when playing this game? Did you learn anything about yourself as a person or as a leader? Do you think this exercise helped you understand your partner more? Are there any questions you wanted answered by your partner?

**Notables:** Do not play with children. Use unique combinations (back of knee to back of knee, elbow to knee, etc.)